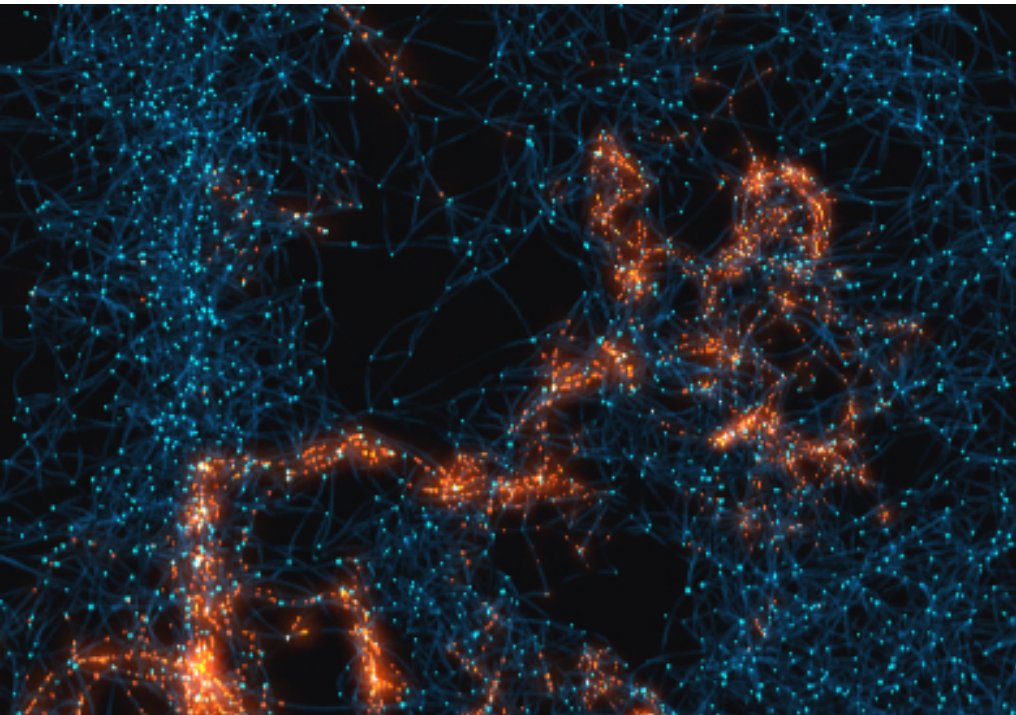
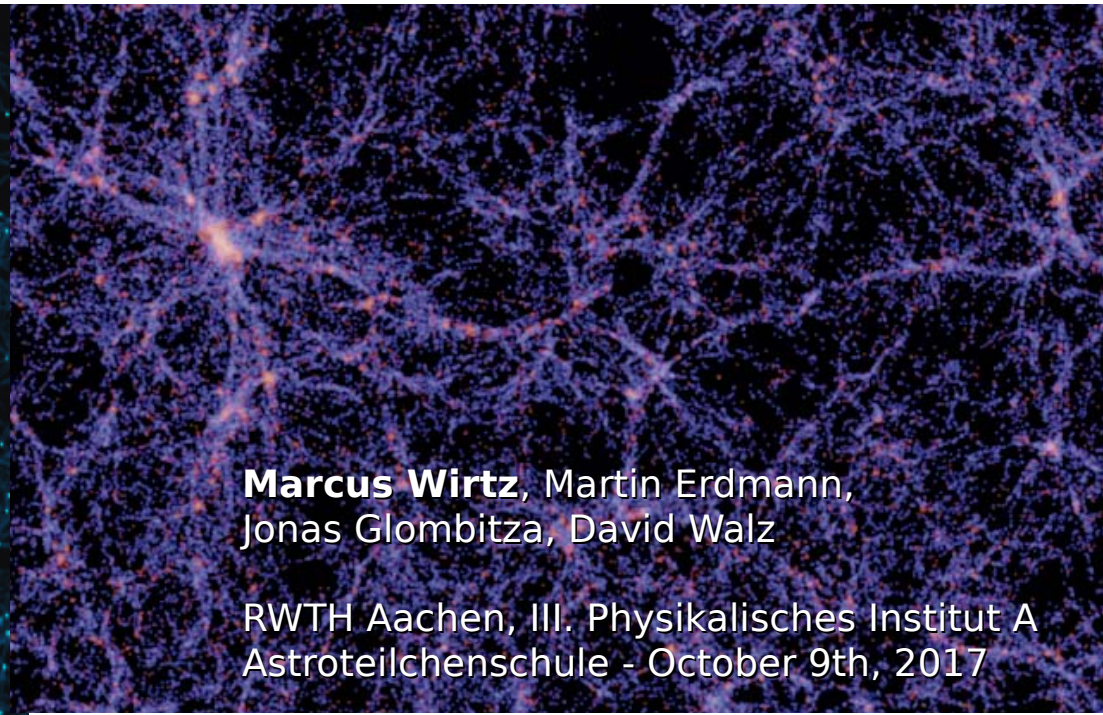


Deep Learning in Astrophysics



Artist representation of a neural network



Large Scale structure of our universe

Marcus Wirtz, Martin Erdmann,
Jonas Glombitza, David Walz

RWTH Aachen, III. Physikalisches Institut A
Astroteilchenschule - October 9th, 2017

Cat or dog?



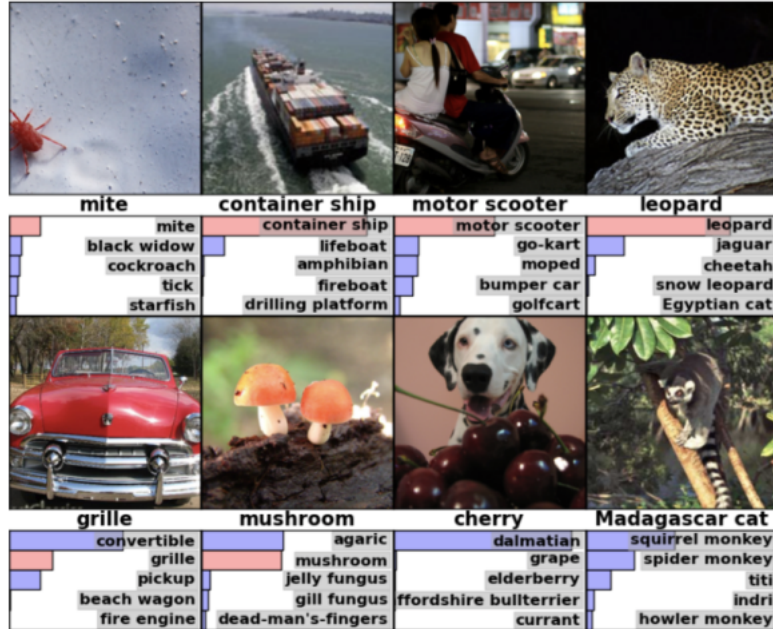
✗ Very easy for humans, very hard for machines

✗ **Challenges:** High dimensional input (10^4 - 10^7) & Variations in image

Image recognition

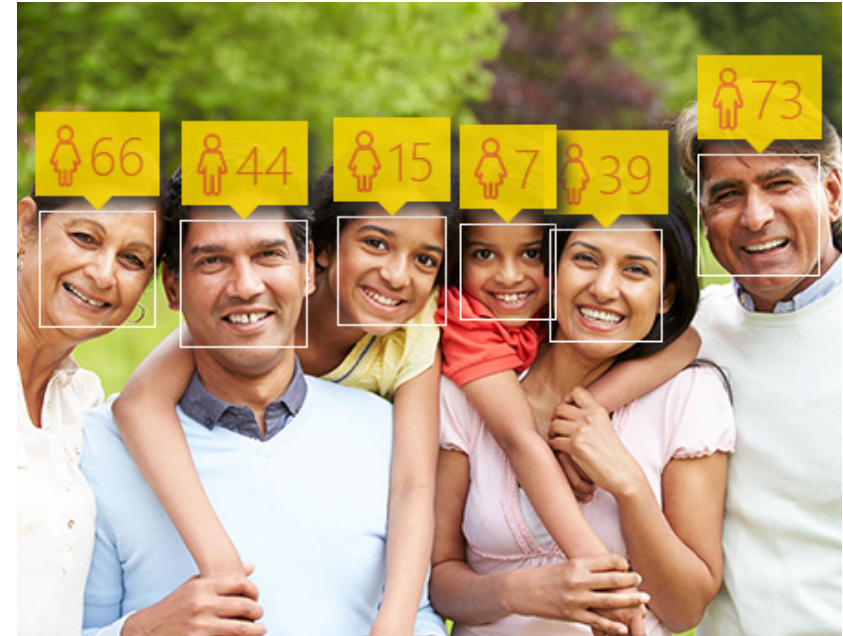
IMAGENET

- 20,000 object classes (categories), 14 Mio images
- 3% error rate (human: 5%)

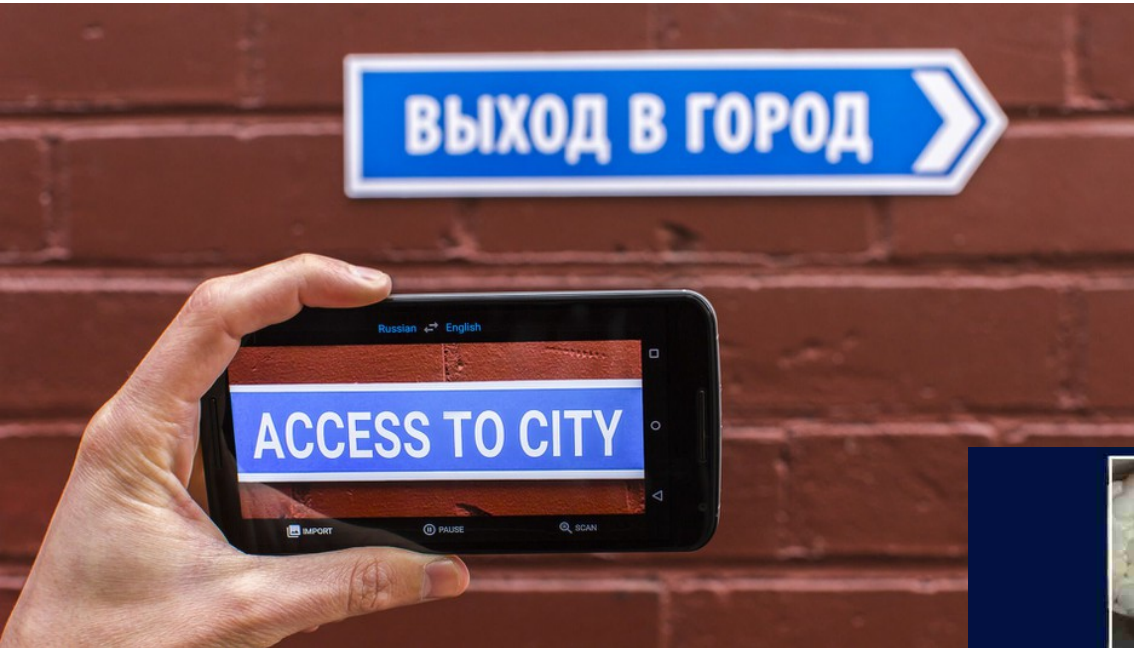


facebook

- Face recognition
- e.g. AmazonGo: Supermarket without cashiers

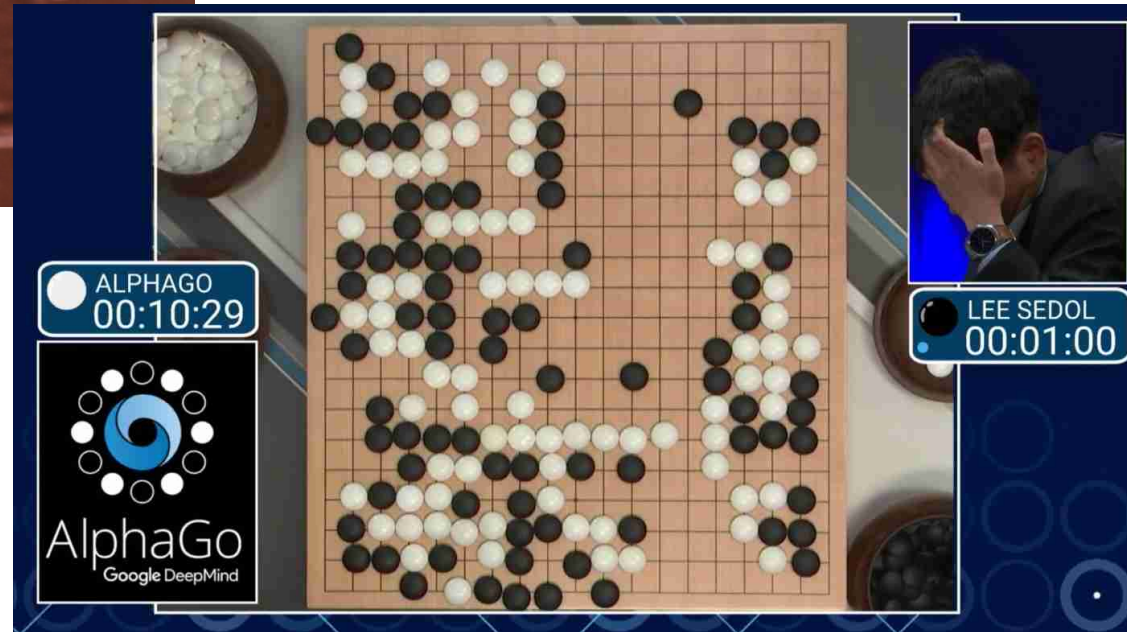


Not only image recognition...



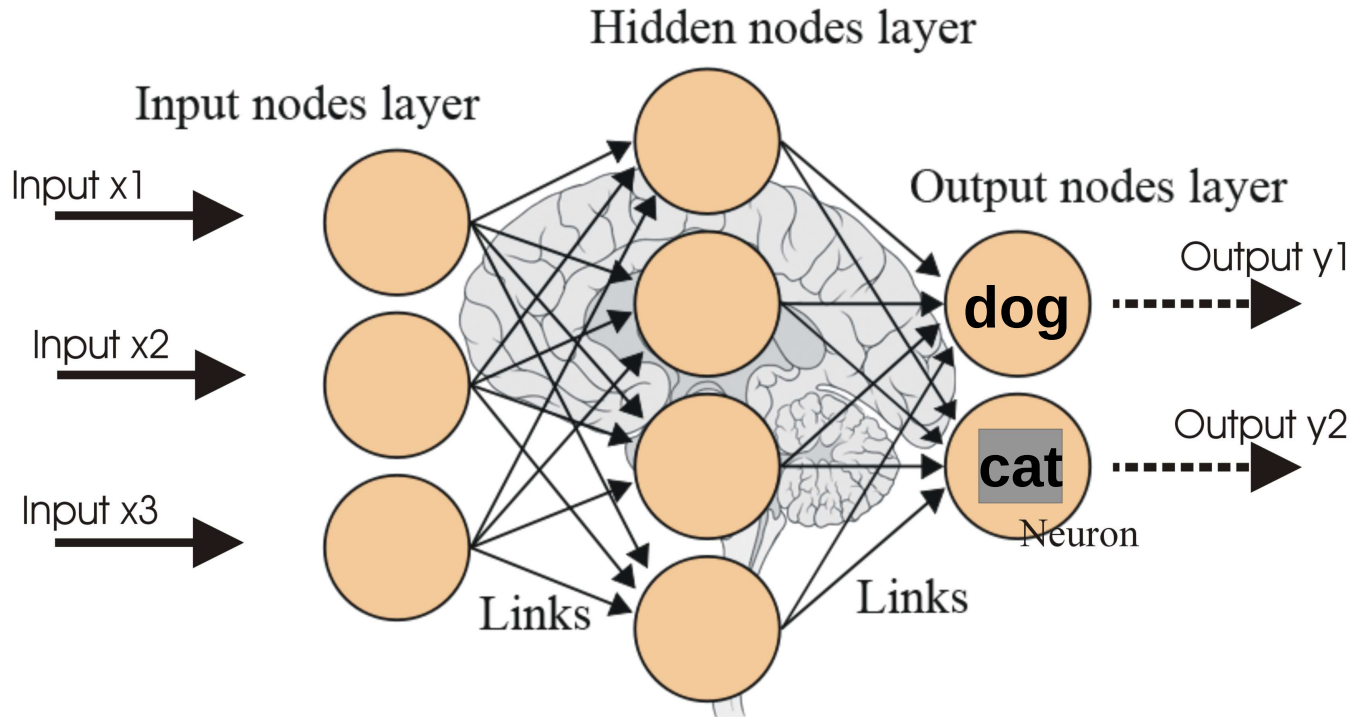
- ✗ **Unsupervised learning**
 - learns by “try and error”
 - autonomous cars
 - AlphaGo: neural network beats world champion in game Go

- ✗ **Recurrent neural networks**
 - Sequence of data (history)
 - e.g. translation, text-, audioprocessing



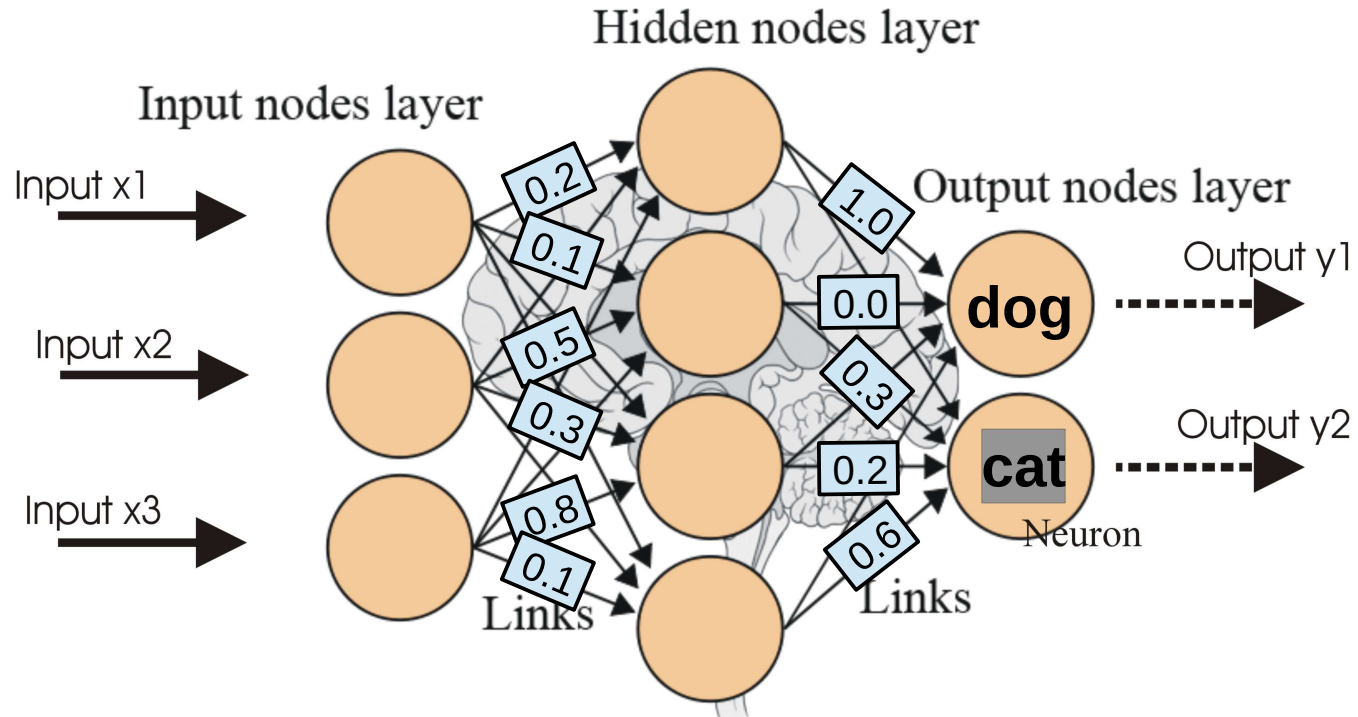
Neural networks

$$\text{Output} = f(\text{Input})$$



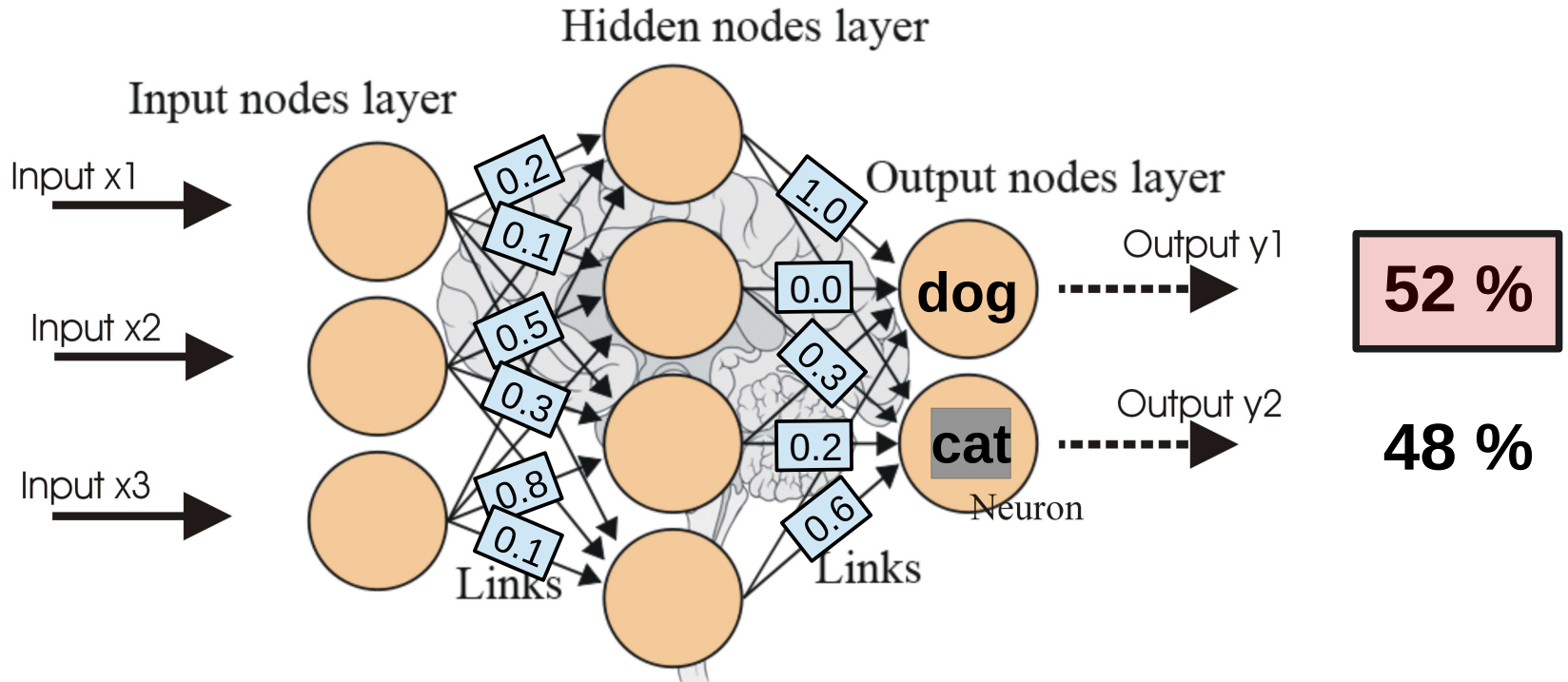
Neural networks

Random initialization...



Neural networks

Let's try a cat...

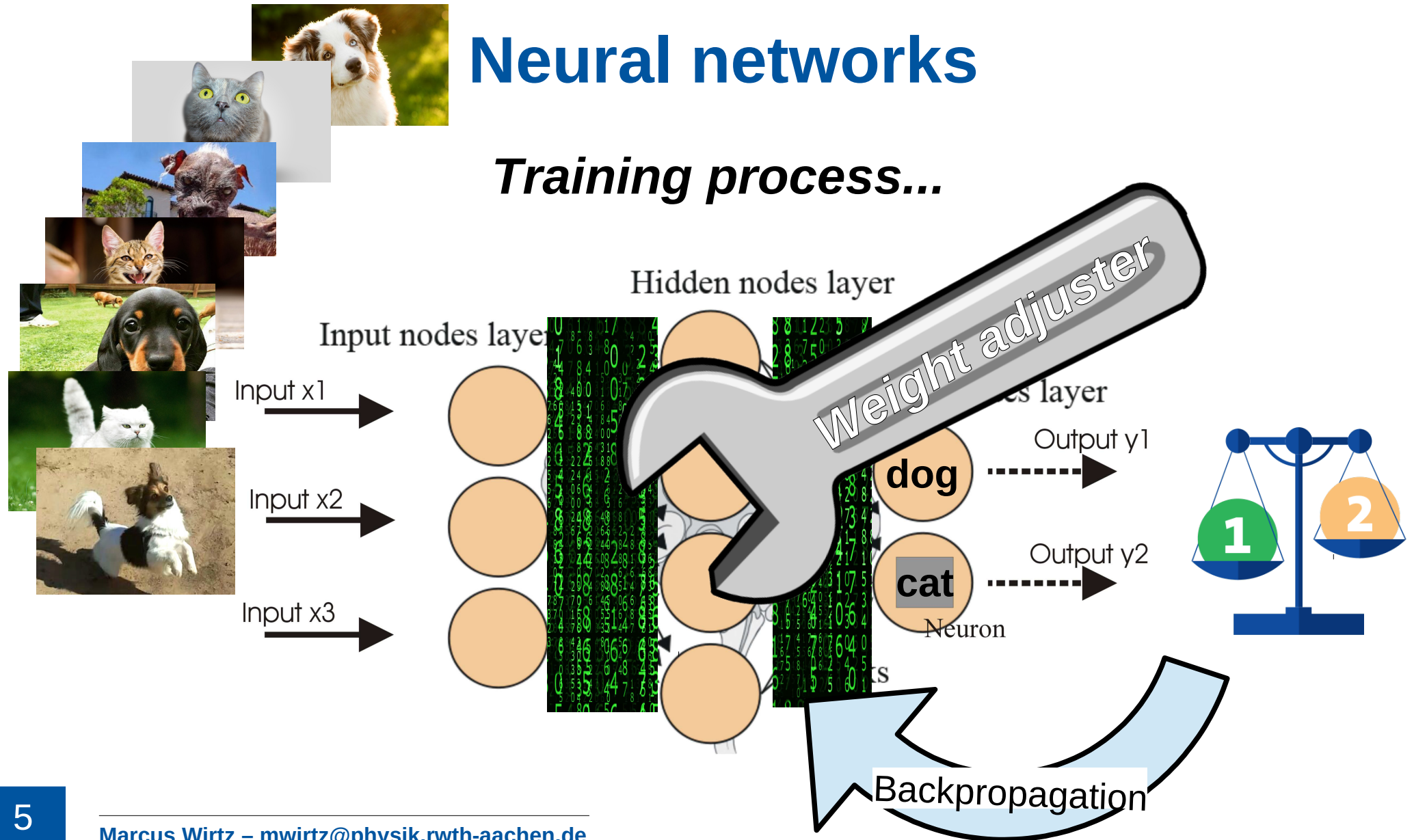


52 %

48 %

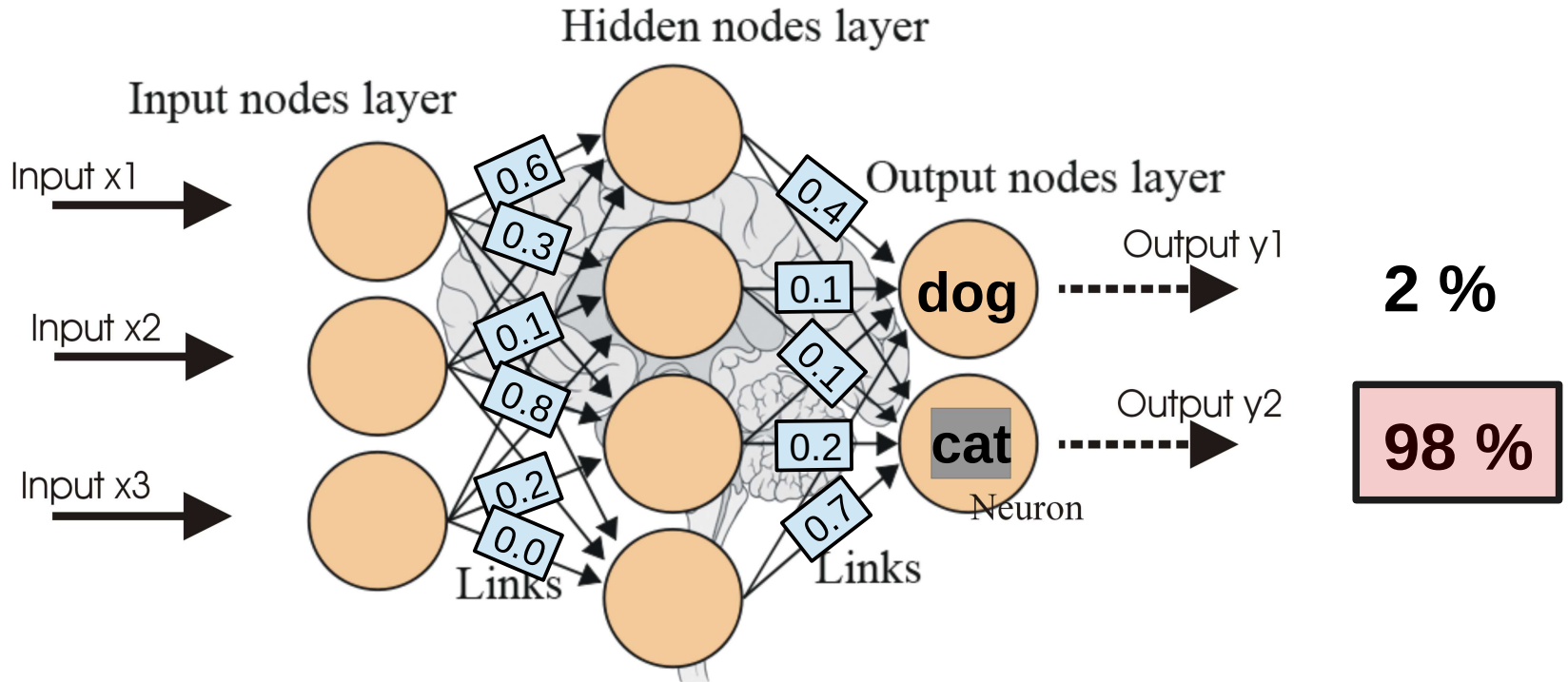
Neural networks

Training process...



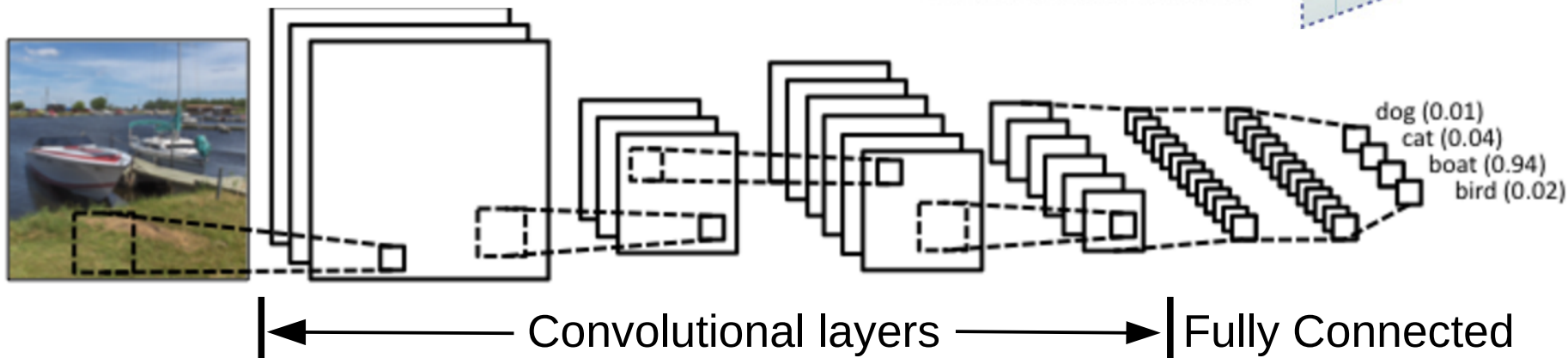
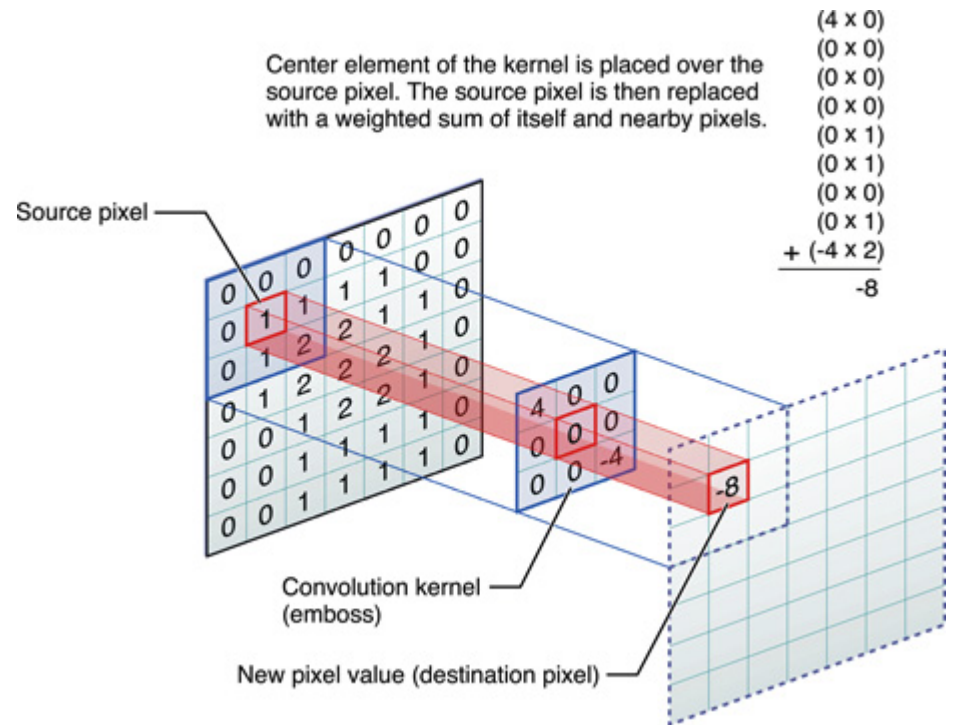
Neural networks

Try again...



Convolutional neural network

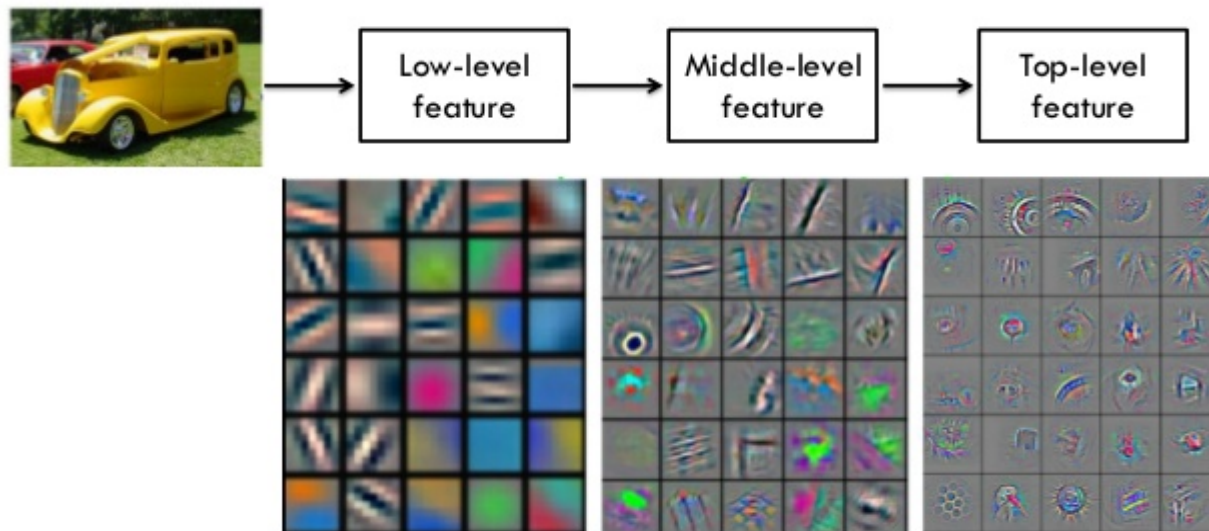
- ✗ Used in **image recognition**
- ✗ Looking for local correlations (substructures in image)
- ✗ Kernel consists of trainable parameters
- ✗ Fully connected network at end: classifies extracted features



Convolutional neural network

- ✗ Visualize feature maps for image
- ✗ Stacking several convolutions:
Extract Features of different hierarchie
- ✗ Low-level feature:
Edges, gradients
- ✗ Top-level feature:
image specific structures visible

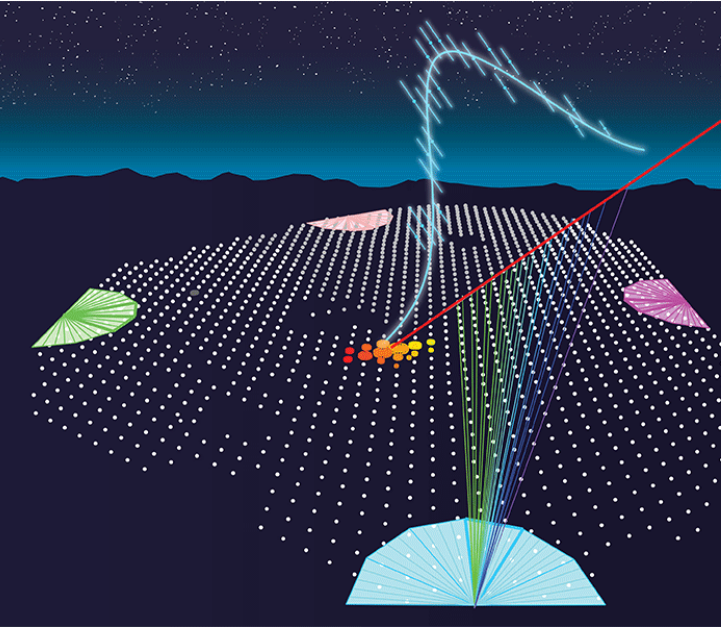
Hierarchy of trained representations



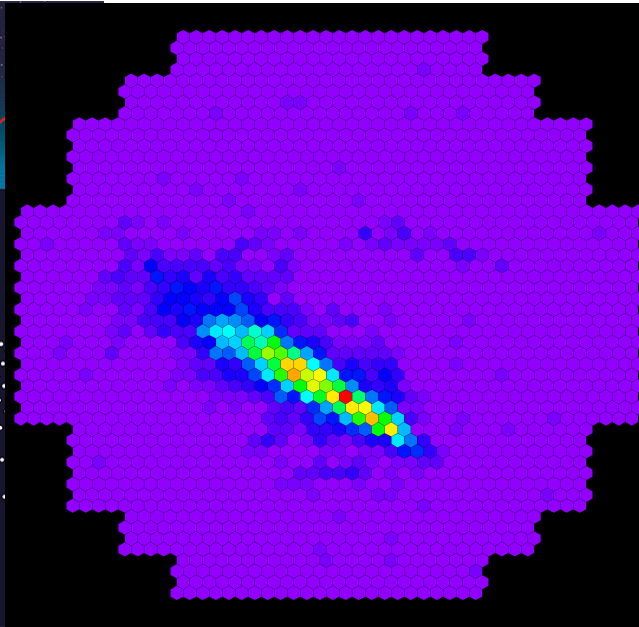
Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

Deep Learning in Astrophysics

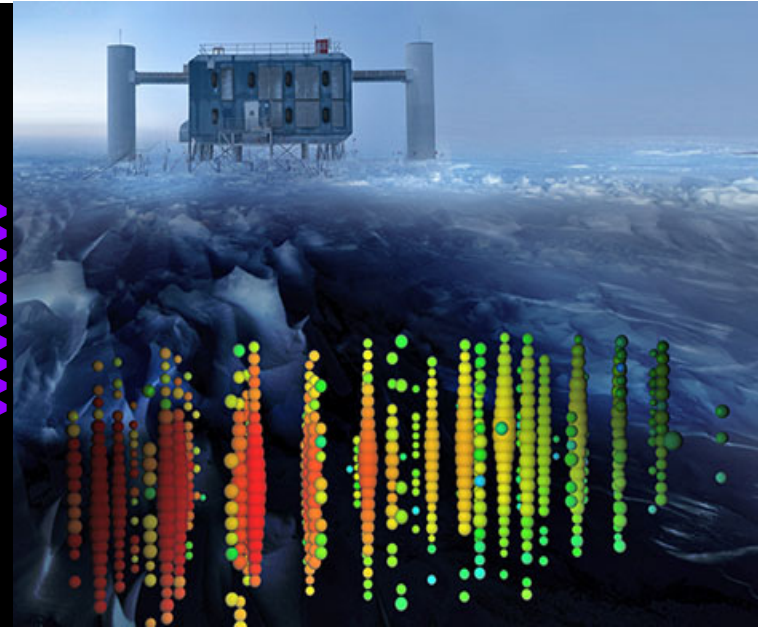
Pierre Auger Observatory



H.E.S.S.

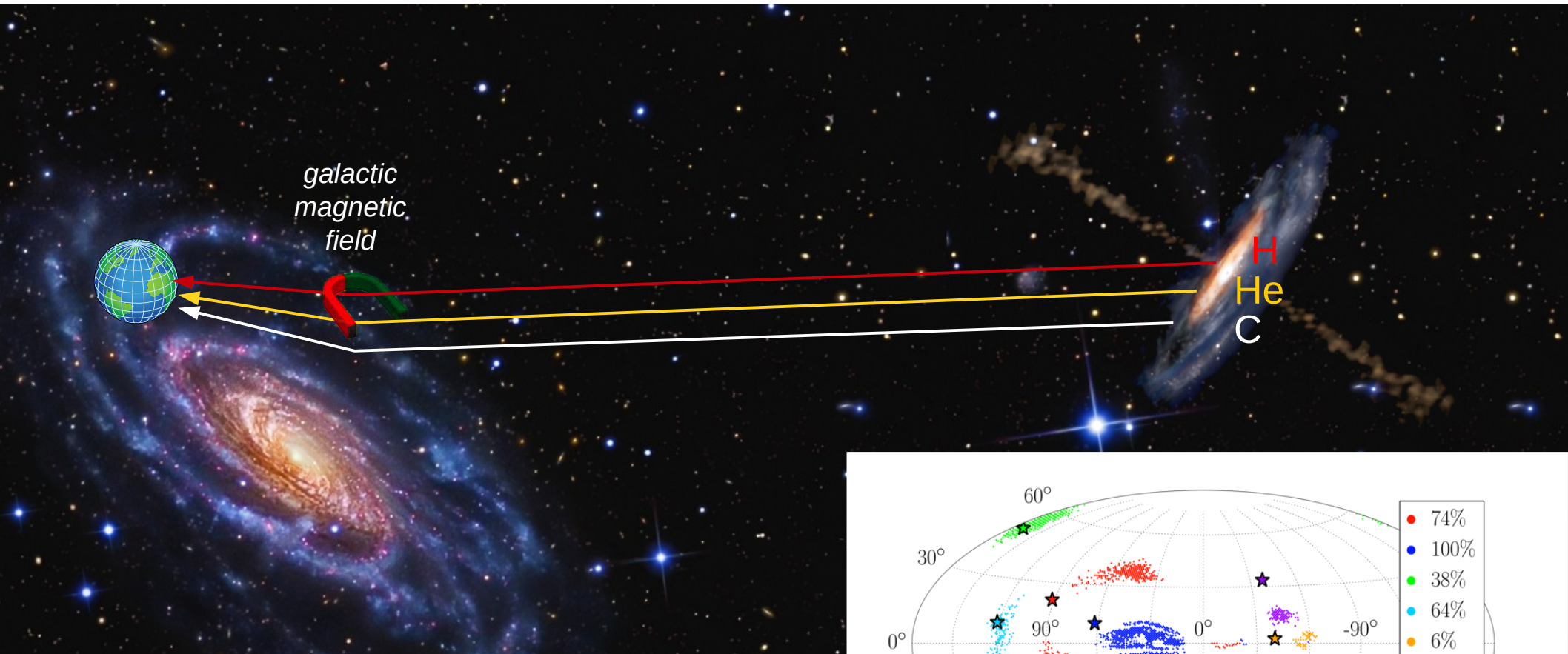


IceCube

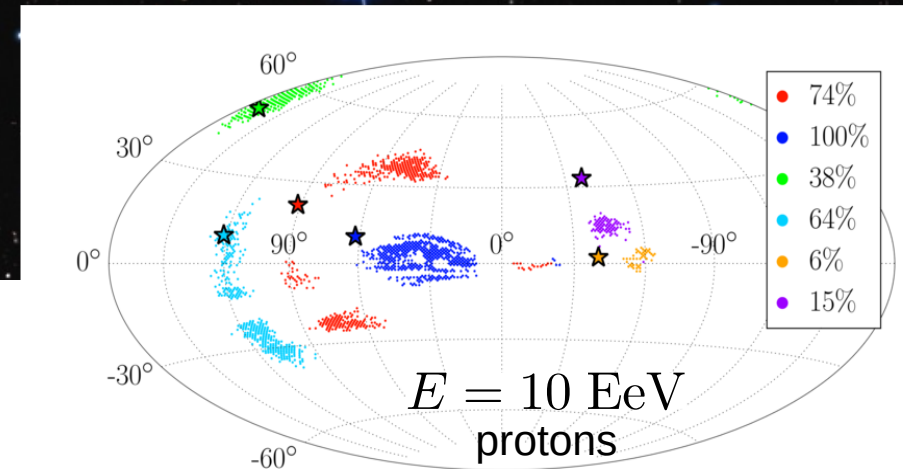


Mainly used in the task of event reconstruction (direction, energy, type...)

Patterns in arrival directions of UHECRS

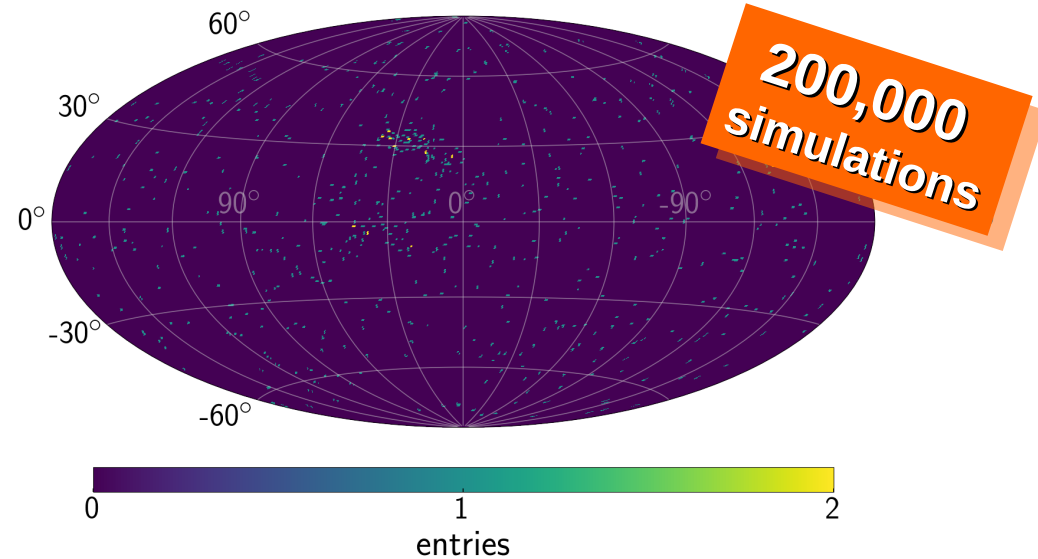
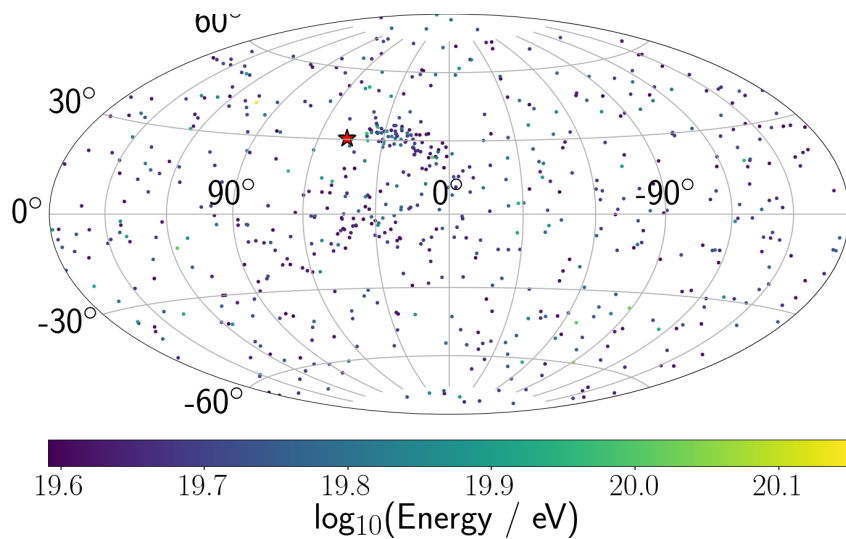


$$\text{deflection} \sim E/Z$$



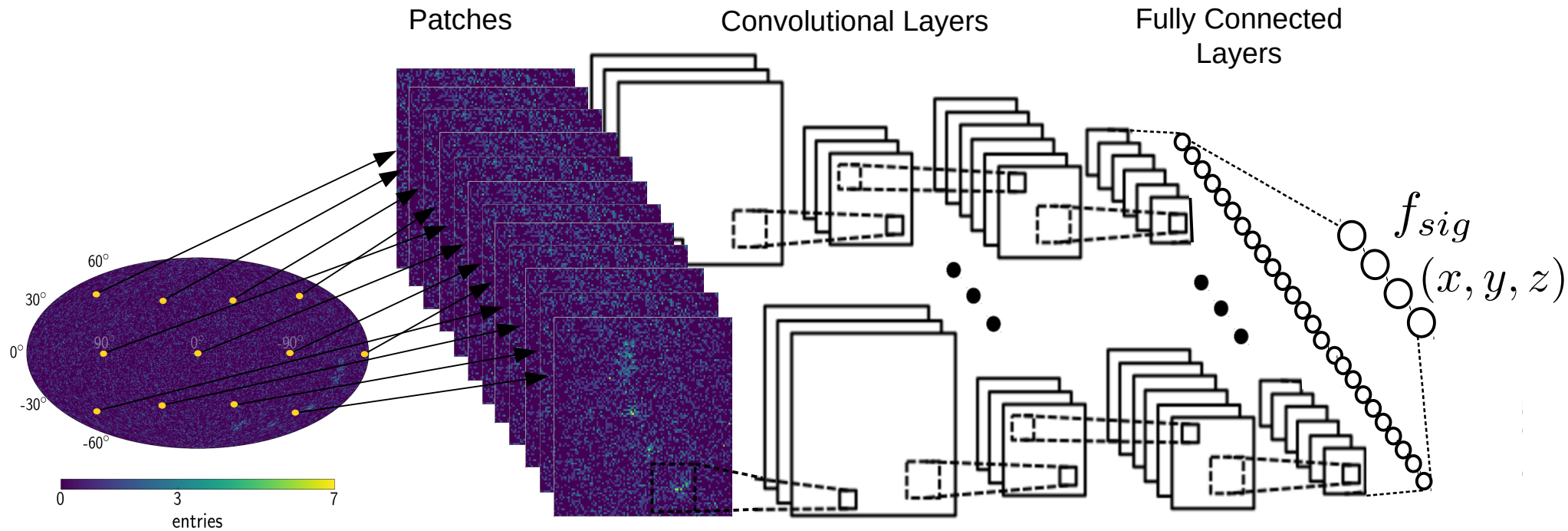
Simulation

- ✗ **Supervised learning** with simulated data
- ✗ Ultra-high energy cosmic ray arrival skymap with CRPropa3 framework
- ✗ Choosing energy cut of $E_{\min}=39\text{EeV} \rightarrow 651$ UHECRs (AUGER)
- ✗ Including variations: source position, signal fraction, mass, fields...



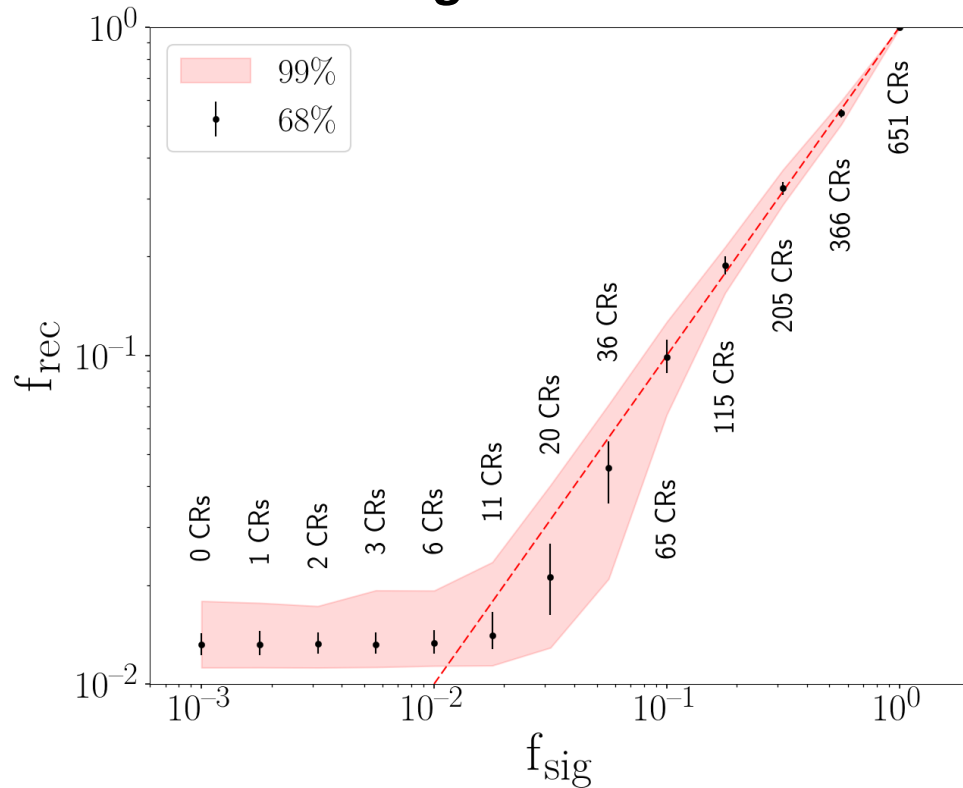
Design of the neural network

- ✗ Image like input data – > Convolutional network
- ✗ Project spherical surface on 12 planar patches

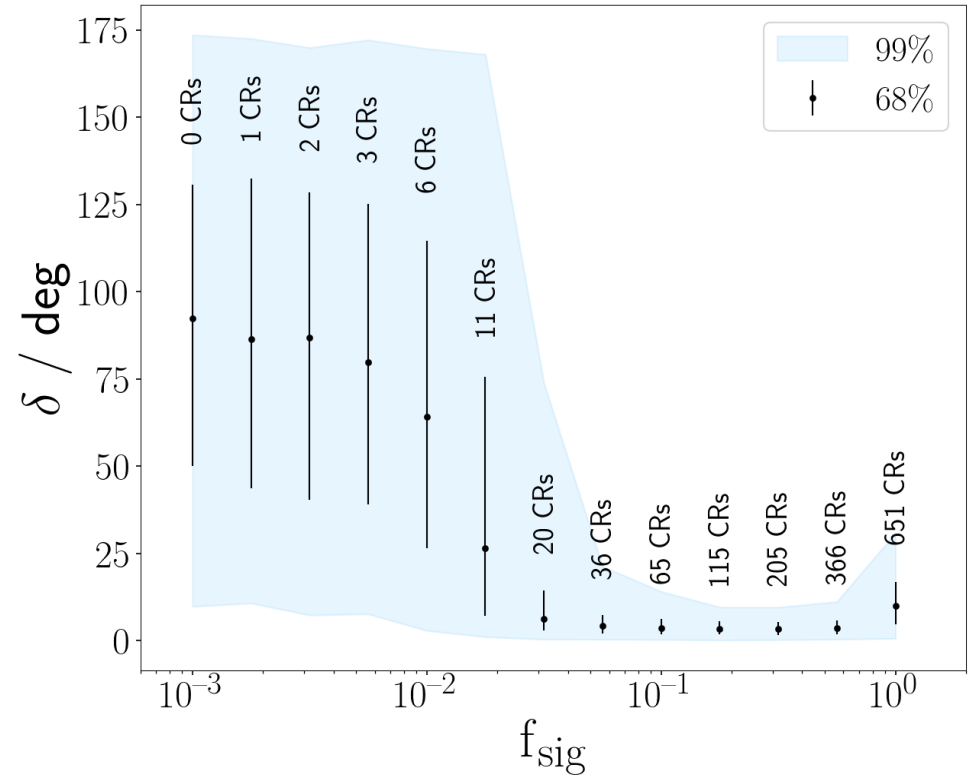


Reconstruction on test data

signal fraction

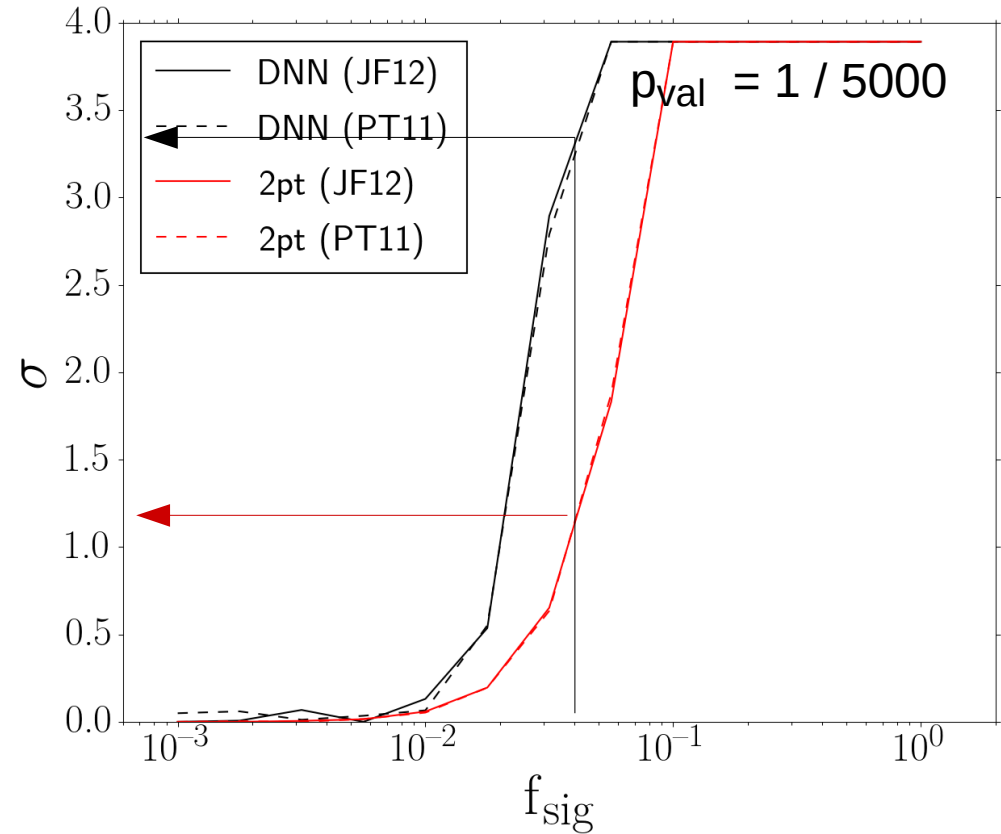
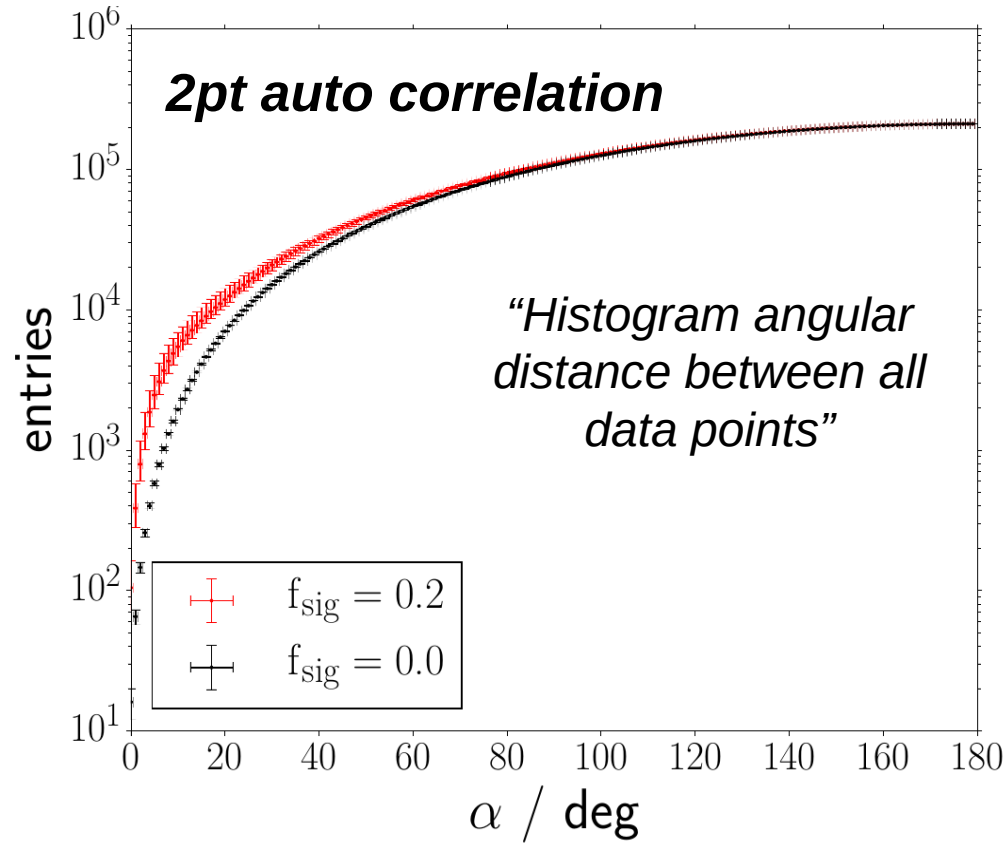


angle to true source



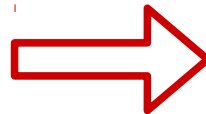
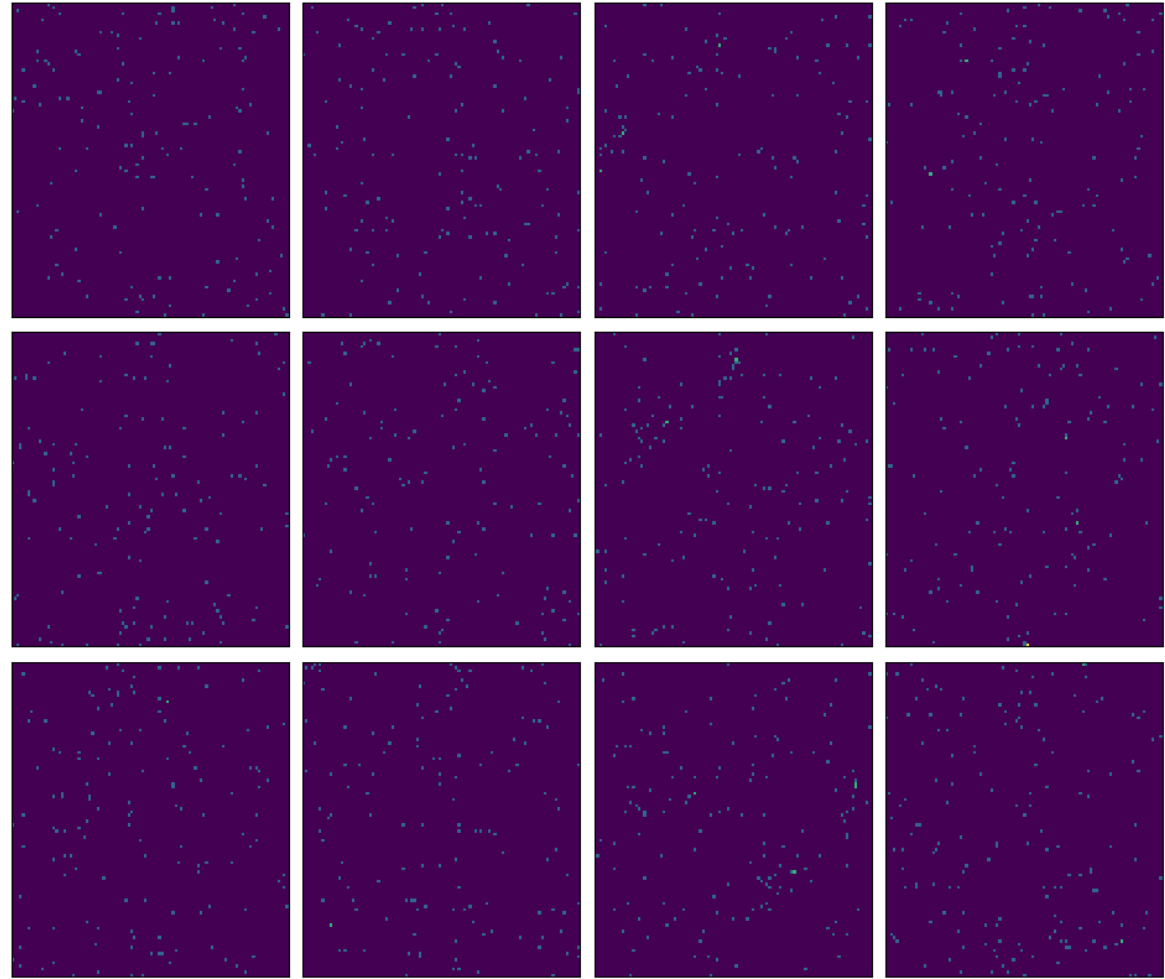
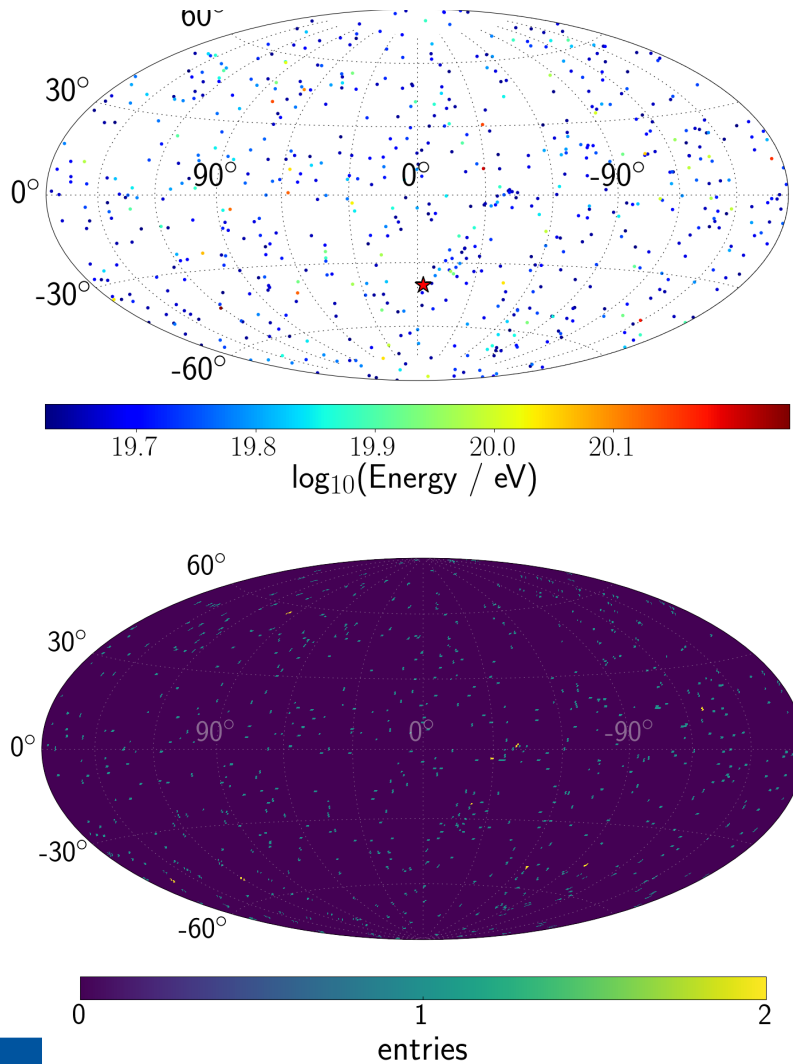
X Significance by comparing reconstructed signal fraction to isotropic maps

Comparison to conventional analysis



- ✗ 2pt auto: Take angular bin with highest significance to exclude isotropy
- ✗ At 4% signal fraction: 2pt-auto (1.2σ) / DNN (3.4σ)

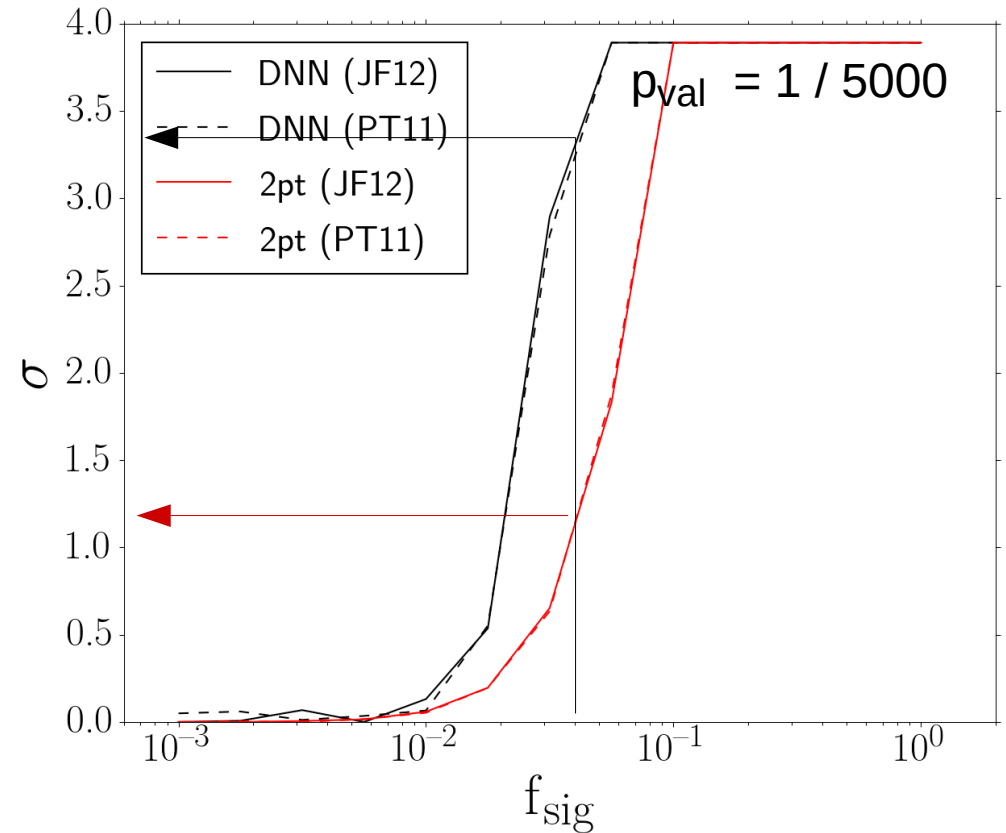
How does 4% signal from 651 cosmic rays look like?



DNN able to detect at 3.5 sigma CL

Summary

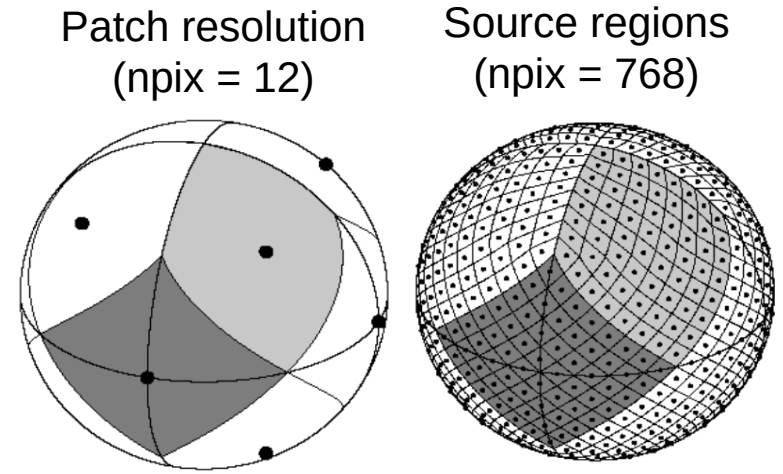
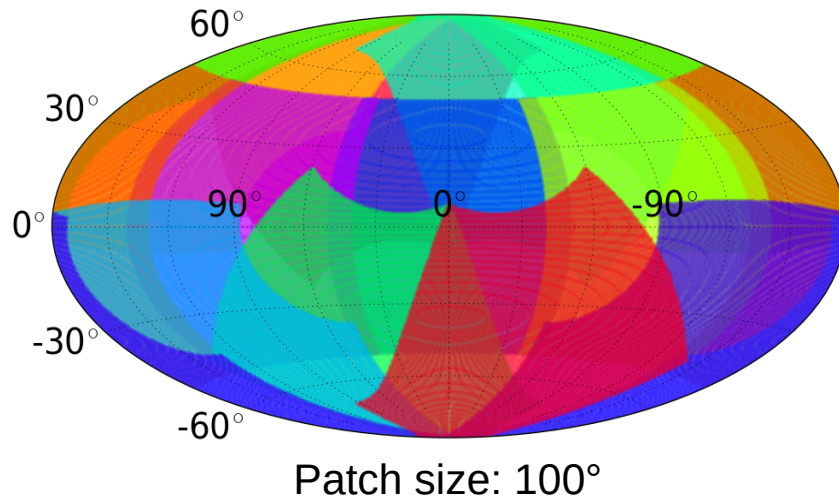
- ✗ Deep Learning is a powerful tool also for data analysis in physics
- ✗ Until now especially used for event reconstruction
- ✗ Simulated point source search for UHECRs : Deep Learning techniques perform better than a common used analysis method



Backup

Image recognition on a sphere

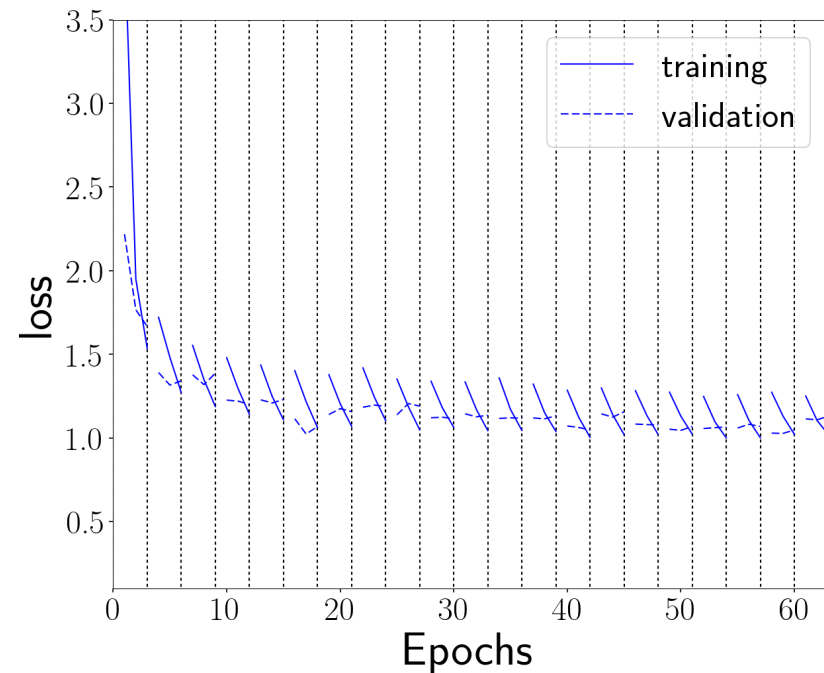
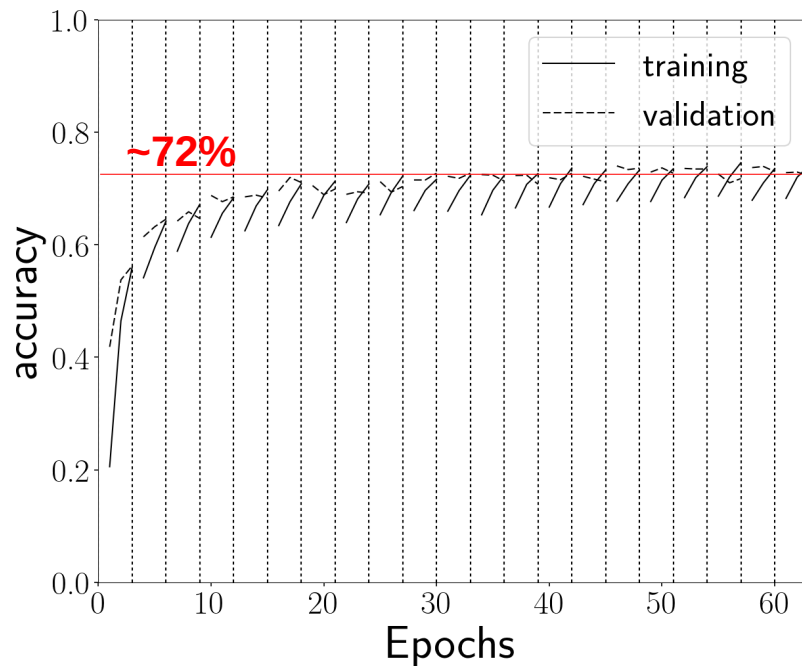
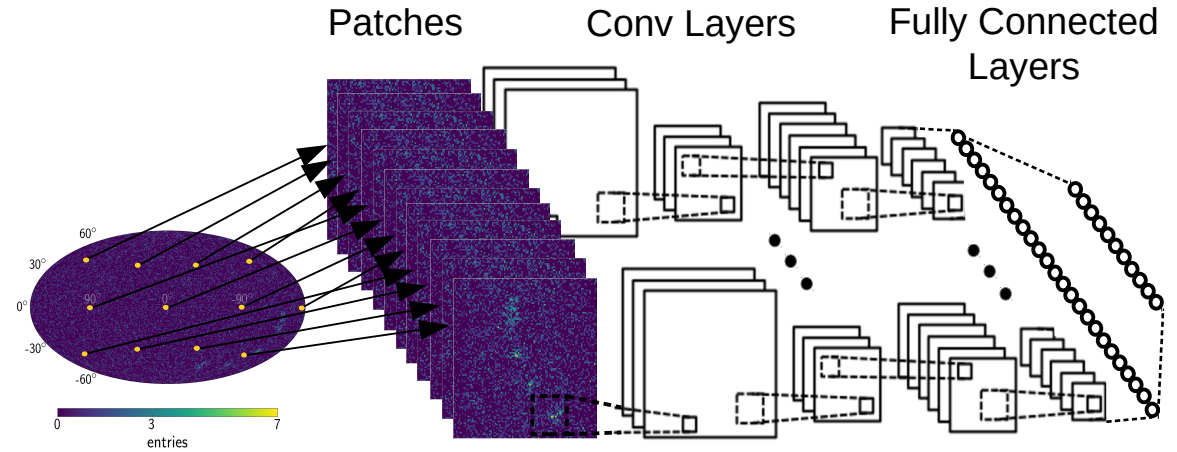
- ✗ Healpy scheme
- ✗ Divide sphere into 12 patches (~planar)
→ size: $100^\circ \times 100^\circ$



- ✗ Run one 2D-CNN on each patch

Training

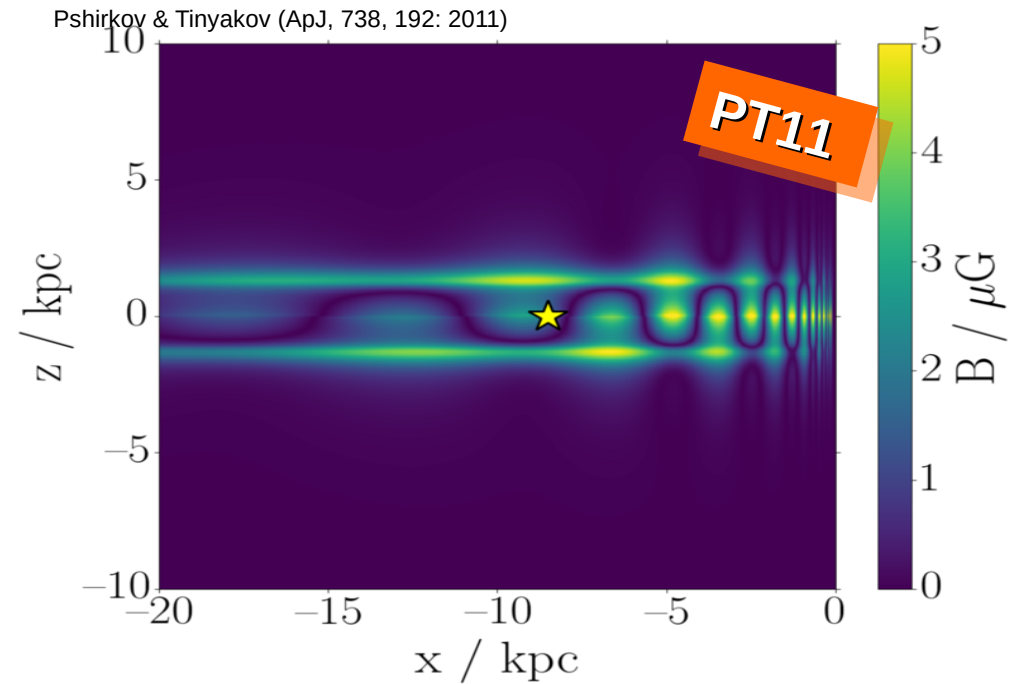
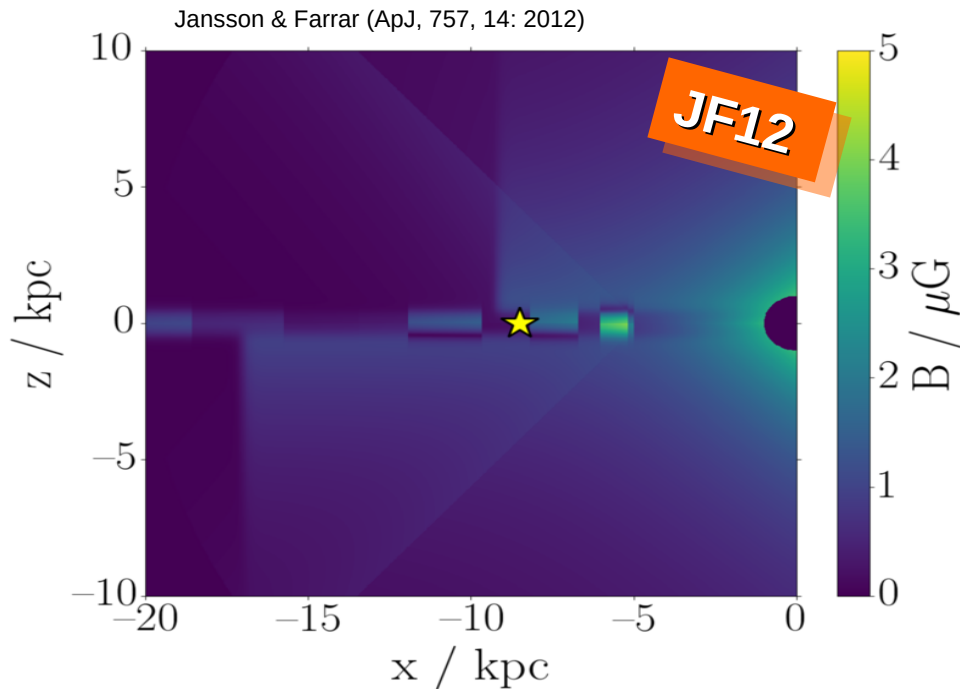
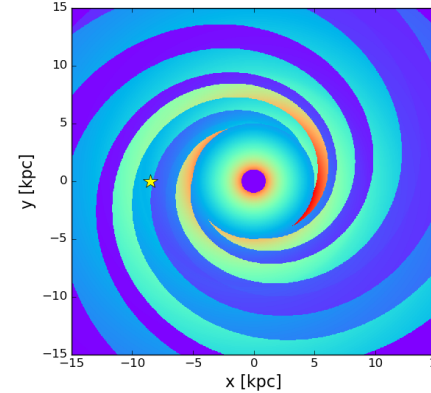
- ✗ Training data is expensive:
1,000 skymaps ~ 1 GB
- ✗ Maximum of 20,000 at once



Galactic magnetic field

- parametrizations

- ✗ Models tuned to measurements
(e.g. rotation measurements, synchrotron radiation)

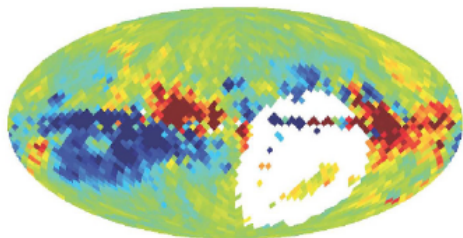


Rotation measures

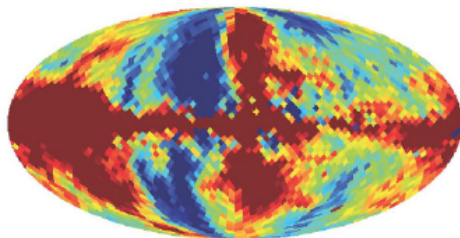
Stokes Q

Stokes U

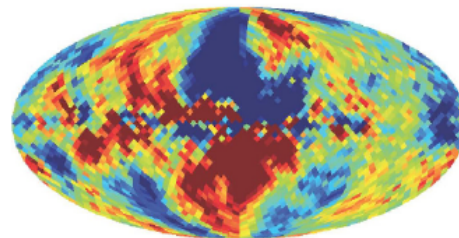
Data



-100 100 rad/m^2

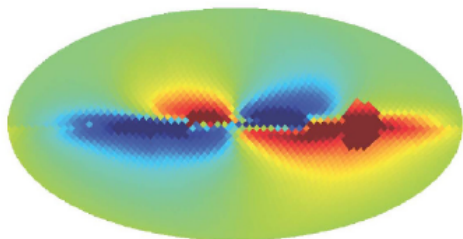


-0.02 0.02 mK

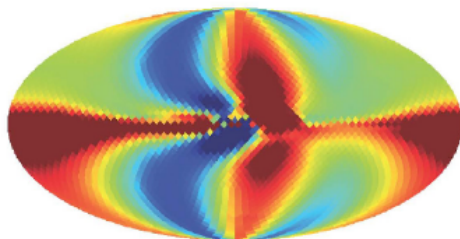


-0.02 0.02 mK

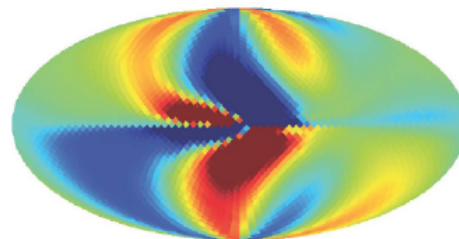
JF12



-100 100 rad/m^2

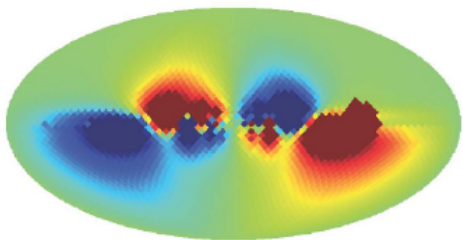


-0.02 0.02 mK

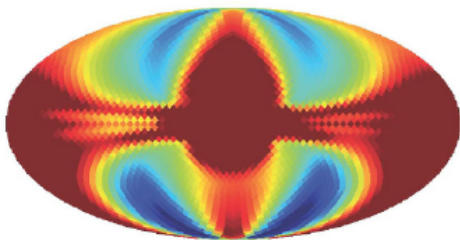


-0.02 0.02 mK

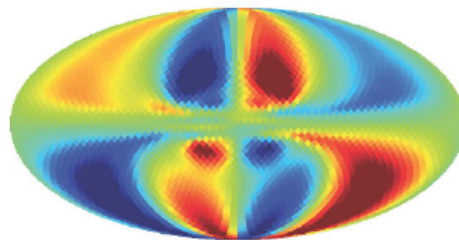
PT11



-100 100 rad/m^2

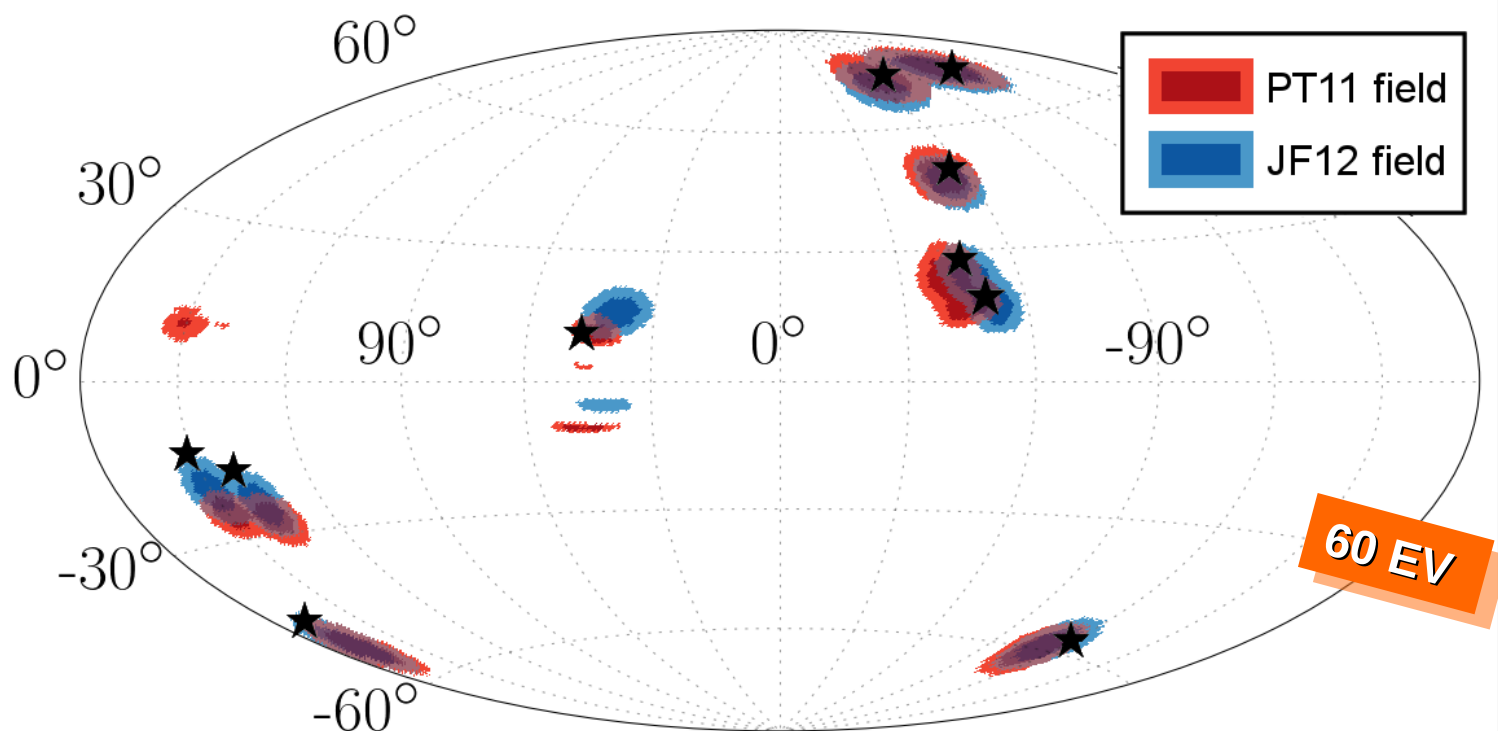


-0.02 0.02 mK

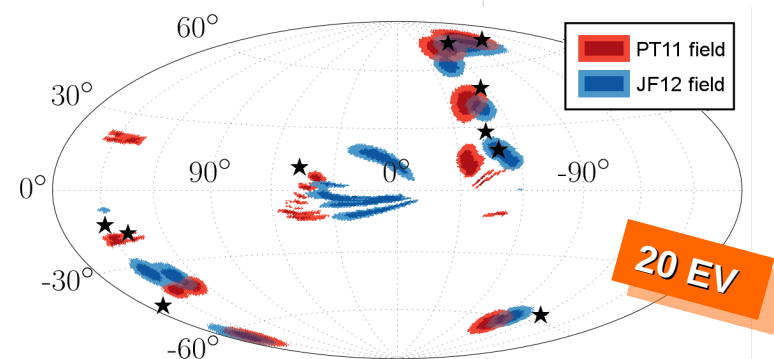


-0.02 0.02 mK

GMF arrival distributions



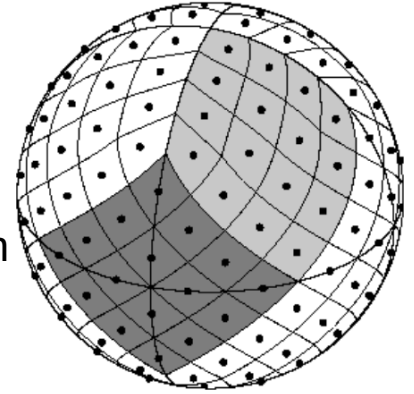
- ✗ Displacements of JF12 and PT11 match mostly
- ✗ Large deflections → point to similar directions



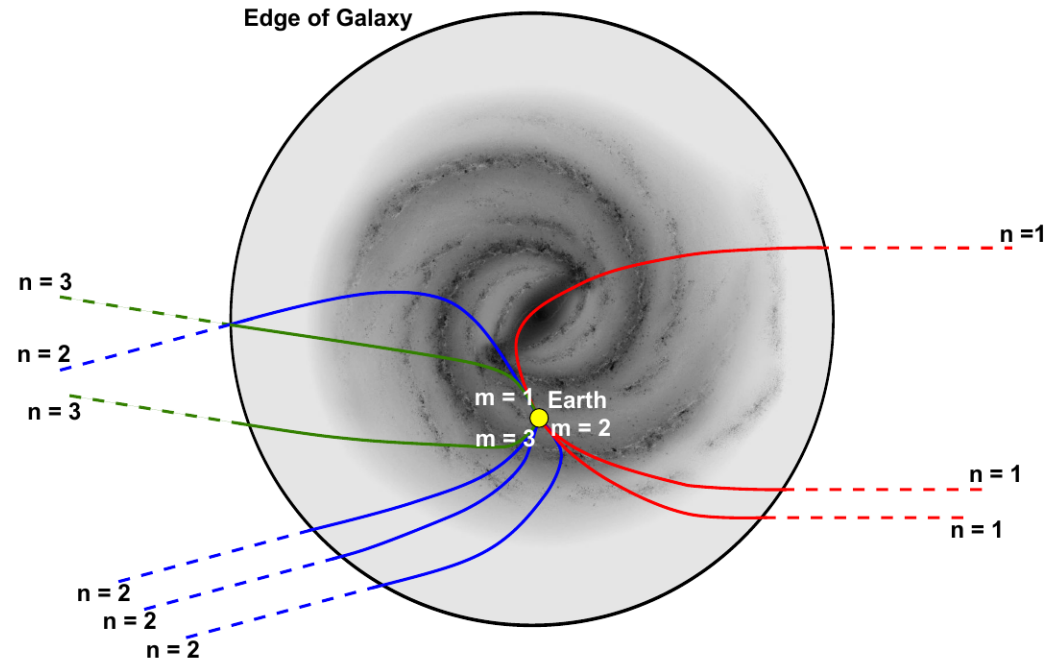
Galactic magnetic field lenses

Matrices for each rigidity $R = E / Z$ mapping
extragalactic directions to **observed arrival directions**

Healpy
Pixelization



- ✗ Based on Healpy framework
(divide sphere into 49,152 cells)
- ✗ CRPropa simulation:
Backtrack 5 million particles
(inverting charge) per rigidity-bin
to the edge of the galaxy
- ✗ 175 rigidity bins in the range from
 10^{17} eV to $10^{20.5}$ eV
- ✗ Matrices are normalized to the
highest arrival probability
→ rigidity and direction dependent
transparency



Model.summary()

Layer (type)	Output Shape	Param #	Connected to
convolution3d_1 (Convolution3D)	(None, 12, 98, 98, 32)	320	convolution3d_input_1[0][0]
maxpooling3d_1 (MaxPooling3D)	(None, 12, 49, 49, 32)	0	convolution3d_1[0][0]
convolution3d_2 (Convolution3D)	(None, 12, 47, 47, 32)	9248	maxpooling3d_1[0][0]
maxpooling3d_2 (MaxPooling3D)	(None, 12, 23, 23, 32)	0	convolution3d_2[0][0]
convolution3d_3 (Convolution3D)	(None, 12, 21, 21, 32)	9248	maxpooling3d_2[0][0]
maxpooling3d_3 (MaxPooling3D)	(None, 12, 10, 10, 32)	0	convolution3d_3[0][0]
convolution3d_4 (Convolution3D)	(None, 12, 8, 8, 32)	9248	maxpooling3d_3[0][0]
maxpooling3d_4 (MaxPooling3D)	(None, 12, 4, 4, 32)	0	convolution3d_4[0][0]
flatten_1 (Flatten)	(None, 6144)	0	maxpooling3d_4[0][0]
dropout_1 (Dropout)	(None, 6144)	0	flatten_1[0][0]
dense_1 (Dense)	(None, 768)	4719360	dropout_1[0][0]
dropout_2 (Dropout)	(None, 768)	0	dense_1[0][0]
dense_2 (Dense)	(None, 768)	590592	dropout_2[0][0]
Total params: 5,338,016			
Trainable params: 5,338,016			
Non-trainable params: 0			

